

Apex body launched for the gaming sector

AIGF to focus on policy and research

IANIS

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With the gaming industry in India promising tremendous potential, an apex body called the All India Gaming Federation (AIGF) has been launched to address the needs of the market which is poised to become one of the world's largest.

Headquartered in Mumbai, the non-profit AIGF will focus on policy advocacy, research and forum for discussion among various stakeholders associated with the gaming industry.

According to Roland Landers, AIGF's CEO, the body's objectives are to find solutions for issues faced by the industry, allowance of FDI and technology collaboration, promoting responsible gaming

and ensuring player protection.

Landers said in a statement the organisation would work towards opening up the gaming industry which will eventually contribute to the economy of the country.

"The gaming industry has tremendous potential for bringing revenues for the exchequer provided it is regulated fairly and taxed at a reasonable rate," he said.

Panel discussion

A panel discussion was also organised during the launch, which was attended by Rajya Sabha member and senior Supreme Court counsel KTS Tulsi, Kirti Azad, MP, and Ranjit Sinha, former CBI Director.

Rosalind Wade, Managing Director, Asia Gaming Brief, Hong Kong, participated via video conferencing.